



- 1. Let your child play on Times Table Rock Stars. (your child has their own login details, please ask if unsure).
- 2.BBC Bitesize KS2 SPAG has useful spelling, punctuation and grammar exercises. Also KS1 SPAG will have useful exercises to address any gaps in your child's knowledge.
- 3. Hear you child read each week and read to them!
- 4. Other useful websites include

  <a href="http://www.bbc.co.uk/bitesize/ks2/scienc">http://www.bbc.co.uk/bitesize/ks2/scienc</a>

  e/ for science and

  <a href="http://resources.woodlands-junior.kent.sch.uk/">http://resources.woodlands-junior.kent.sch.uk/</a> for general curriculum information and activities.

## Frome Valley CE First School

### Year 3

# Curriculum Statement

Spring 1<sup>st</sup> Half

#### **Year 3 Curriculum Overview**

#### **English Art & Design Computing Grammar and Spelling** Reading Writing • To prepare poems to read aloud • To organise paragraphs • To the possessive apostrophe • To know what a computer network is. and to perform, showing around a theme. e.g. boy's toy and boys' toy To understand (the basics of) how a understanding through To use the apostrophe for intonation, tone, volume and omission e.g. can't. To propose changes to computer network works. action grammar and vocabulary • To use further prefixes and To identifying main ideas drawn suffixes and understand how to proof-read for spelling and • To be able to research using the from more than one paragraph punctuation errors add them internet effectively. and summarising these • To use headings and sub-• To spell further homophones To retrieve and record headings. • spell words that are often information from non-fiction **Design & Technology** Geography **Mathematics** • To solve number problems and • count from 0 in multiples of practical problems involving • To compare and order unit addition, subtraction, 4, 8 fractions, and fractions multiplication and division. • To write and calculate with the same • To estimate the answer to mathematical statements denominators for addition, subtraction, a calculation and use • To tell and write the time Modern Languages multiplication and division. inverse operations to check from an analogue clock, answers. In French: including using Roman numerals from I to XII, and • listen attentively to spoken language and 12-hour and 24-hour show understanding by joining in and clocks. responding • explore the patterns and sounds of language through songs and rhymes History appreciate stories, songs, poems and rhymes **Science** in the language. To learn about the Roman Empire • To notice that some forces need contact and its impact on Britain. between two objects, but magnetic forces **Education Education** Religious **Physical** can act at a distance. To select and organise To observe how magnets attract or repel historical information. each other and attract some materials and Hinduism We will focus on cricket and invasion games. To address and devise • To compare and group together a variety of historically valid questions To describe and interpret how symbols To apply basic principles suitable for everyday materials on the basis of whether about change, cause, similarity and actions are used to express beliefs attacking and defending. they are attracted to a magnet, and identify and difference, and To play competitive games. some magnetic materials. • To recognise that people can have significance. • To describe magnets as having two poles. different identities, beliefs and

practices.